

ACTIVITY TIME

When We Go Walkabout

Rhoda Lalara and Alfred Lalara

Exploring using your senses

Make the most of your pre-schooler's inquisitive brain but exploring all the senses, whilst enjoying time together in nature. Adapt the experiences to what is in your own unique environment.

You will need:

- You and your preschooler
- Template (optional)

Instructions

1. Go out in your garden, your street or your local park.
2. Can you find 4 different textured items? Look and feel for something:
 - a. Soft (green leaf or flower petals)
 - b. Spikey (cactus, caterpillar or gumnuts)
 - c. Crunchy (dried leaf or bark)
 - d. Smooth (stones or bark on a tree)
3. Can you pick up the items that you find? Use descriptive words to explain what you are seeing, feeling or doing.
4. If you can collect your items then bring them home to stick onto the template. Can you add/write other words to describe your treasures?

Ideas:

What else did you see on your adventure? Did you see any animals, insects or birds, or did you find something they had left behind (feathers, footprints, anthills, etc)?

Learn and sing the Native Animal Song and the Kookaburra song on the Baby Karaoke website: http://raisingchildren.net.au/baby_karaoke/baby_karaoke_landing.html

STEM concepts

Science: *Classifying:* objects in nature, plant types. *Observations:* bird types, habitats, sounds. *Predicting:* what will you see, hear, smell, taste? *Technology:* record on a device, sounds or sights.

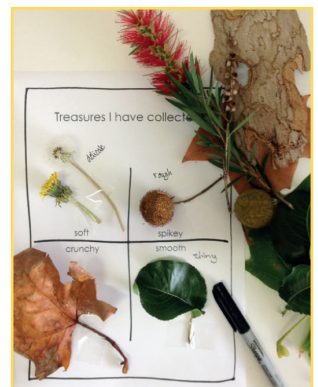
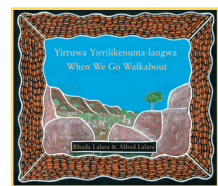
Engineering: talk about tree structures, roots, how the tree balances, how forces like wind affect.

Art: create markings in the land, use soil to paint.

Maths: patterns in nature.

Key Message:

Children learn language by listening to it and using it.



Adult supervision is essential. Involve and talk with your child as much as possible.



***You can introduce simple Science Technology, Engineering & Maths (STEM) concepts to children aged 2+ years through every day play.**

Treasures I have collected

soft

spikey

crunchy

smooth